

ALX VELOZO

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EDUCATION

2021 MFA Virginia Commonwealth University: Sculpture and Extended Media

2014 BFA Cooper Union for the Advancement of Science and Art: School of Art

ACADEMIC APPOINTMENTS

Part-time Instructor, School of Visual Arts, College of Arts, Humanities, and Social Sciences, University of Maryland Baltimore County. Baltimore, MD. 2022- present

Part-time Instructor, Foundations Art Department, Corcoran Design Program, George Washington University, Washington DC. 2021- 2023

Part-time Instructor, Sculpture and Extended Media Department, Virginia Commonwealth University, Richmond, VA. 2019-2021

RELATED POSITIONS

BCAA: Baltimore City of Accessible Arts

- Leadership Team and Project Coordinator responsible for developing and launching an access consortium between Baltimore-based arts spaces, access providers, and disabled artists. 2024- present

Baltimore Museum of Art

- Cofacilitator and Access consultant for Visual Descriptions education. 2025
- Access and Disability consultant for Touch and Tactility Advisory Board. 2025
- Community Disability and Access Advisory Board. 2022 - 2024

Arts for Learning

- Lead Teaching Artist responsible for creating and delivering arts integration curriculum to support language arts, mathematics, and sciences, ordering supplies and keeping inventory, and teaching summer programming and in-school programming. 2022- present

Queens Council for the Arts:

- Lead Arts Educator and Educational Administrator responsible for coordinating and leading field trips, creating and managing an organizational curricular database, ordering supplies and keeping inventory, and coteaching Fall, Spring, and Summer Programming. 2016- 2019

GIVE: Growing Inclusivity for Vibrant Engagement

- Professional Development Educator and Resource Developer for virtual and in-person teaching resources for teachwithgive.org to support inclusive practices, anti ableism, and anti racism in arts Education. 2021- 2025

Community Word Project:

- Teaching Mentor for Community Word Project educators. 2018- 2022
- Lead Arts Integration Educator for responsible for creating and delivering arts integration curriculum to support language acquisition and language arts in public education settings 2016- 2024

EXHIBITIONS & RESIDENCIES

- 2025** • The Predicament of a Body, Sleep Walker Gallery, Baltimore, MD *upcoming*

- 2024** • Queer Durations Performance Symposium, Brown University, Providence, RI
• Octopus Series curated by Guadalupe Maravilla, Performance Space, New York, NY
• New Suns commissioned performance, United States Artists, virtual
• Kayla Hamilton's "How to Bend Down/ How to pick it up," The Shed, New York, NY

- 2023** • Crip Algebra, Exhibition with RA Walden and Saar Shemesh, Current Space, Baltimore MD
• Disrupt and Resist: A Love Letter to the Disabled Community, George Mason University Exhibitions, Fairfax, VA
• I Wanna Be With You Everywhere, Performance Space, New York, NY.
• Dancing Disability Lab intensive, University of Southern California, CA
• Teaching at the End of Times, Atelier Gallery, Philadelphia, PA

- 2022** • Ox-Bow Goes to Hell peepshow, Ox-Bow,MI
• Pedestrians Mixtape, Lena & Bina Gallery and Concordia University, Montreal, Canada.
• WILD/MILD, Vox Populi Gallery, Philadelphia, PA.
• Faculty and Instructor exhibit, Maryland Institute College of Art, Baltimore, MD.

- 2021** • Heavy Hold: A Physical Score, Anderson Gallery, Richmond, VA.
• Clouds Dance and Movement Residency, New Lebanon, NY
• The Language of the Birds, Tuesday Gallery, Richmond, VA.

- 2019** • Sach's Performance Intensive Residency, Philadelphia, PA.

- 2018** • Proposing a Possible Subject: Wanderings and Wonderings program, Storm King Art Center, New Windsor, NY.
• On Possibility: A Participatory Lecture, Visiting Artist UPENN, Philadelphia, PA.
• Power Makes Us Sick facilitation work, Arts Space, Prague, Czech Republic.
• Moving in Nonlinear Times, 55-19 Gallery, Masbeth, NY.
• Facilitation As Form: Conference, Brooklyn, NY.

- 2017** • Shandaken Project Residency, Storm King Art Center, New Windsor, NY.
• XW: Experimental Workshopping Collective, Brooklyn, NY.
• Traces, 888 Newark Ave Gallery, Jersey City, NJ.

- 2015** • Expansion Foam, 67 Ludlow Gallery, New York, NY.

- 2014** • Mouths Full of Water, A Performative Reading, 41 Gallery Cooper Sq, New York NY.
• If Less than a Boy Were Fruit, Cooper Union, New York, NY.
• The Last Brucentennial, Bruce High Quality Foundation, New York, NY.

- 2013** • El Cuerpo Colectivo Esta Faltando a su Cabeza, Chilchota, MX.
• Pop Rally, performing with Galeria Perdida, MOMA, New York, NY.
• La Galeria Perdida Residency, Chilchota, MX.

COURSES

Art 214: Drawing I: Studio course introduces the visual art major to the visual vocabulary of drawing. Through materials and processes, drawing will be explored as a means of visual thinking, a way to depict what we see and visualize what we think, and a method of communicating ideas. Technical skills will be applied to an exploration of representation and visual invention, including figurative imagery.

Art 314: Drawing II: Intermediate drawing studio course that will continue the study of the visual vocabulary of drawing through its materials and processes. Technical skills will be applied to an exploration of representation and visual invention. Issues addressed will include color and figurative imagery and conceptual approaches to drawing.

Art Portfolio Development: Studio Course refining painting and drawing techniques, documentation of artwork, curating portfolios, professionalizing applications, and writing artist statements. Students leave with a completed application portfolio for residencies, higher education, and grants.

CFN 1091: Form and Materials: Comprehensive studio course providing a broad experience with the tools and materials of traditional and conceptual sculptural practices in art and design; develops students' ability to think, perceive, visualize, design, and build in three dimensions and explore questions of space, place, site, presentation, and context.

CFN 1093: Interaction: Studio course exploring the understanding, conceptualizing, and creating art and design projects that expect interaction from audiences or users; the influence of design on the human experience; politics of space; skills for working collaboratively with other makers.

SCPT 209. Introduction to Sculpture: Combined art theory and studio course. Open to non-art majors only. The course offers an opportunity for students to work with some of the ideas and materials of sculpture through slides, lecture and studio involvement.

Art 212: Visual Concepts III. Visual Concepts III introduces the visual art major to compositional issues as they relate to real, recorded and virtual space. Basic concepts of three dimensional design, lighting and fabrication are covered, as are navigation and interaction design principles. The body in space is addressed in the context of installation, architecture and site-specific practices.

ACADEMIC LECTURES & WORKSHOPS

- University of Florida, Visiting Artist lecture, Department of Arts, Gainesville, FL. 2025
- Enoch Pratt Public Library, Speaker and Lead facilitator "Baltimore The City of Accessible Arts Public Convening," Baltimore, MD 2025
- Illinois State University, "Disabled Artist Symposium," Wonsook Kim School of Art, Normal, IL. 2025
- Swarthmore College, Visiting artist Lecture "Materializing Access," Arts Department, **Swarthmore, PA.** 2025
- Maryland Citizens for the Arts: Maryland Arts Summit: "The Arts are for Everyone: Ensuring Accessibility in Exhibits and Beyond," Baltimore, MD. 2024
- John Hopkins University, Visiting Artist Lecture "Sculpture and Score," School of arts and Sciences, Baltimore, MD. 2024

- Towson University, Visiting Artist for Graduate MFA Studio Visits, Arts Department, Towson, MD. 2023
- George Washington University, Visiting Artist for Graduate MFA Studio Visits, Arts Department, Washington DC. 2023
- Drexel University, "Alx Velozo: Touch and Tactility in Sculpture," Arts Department, Philadelphia, PA. 2022
- Touch Compass, 3rd Annual International Disabled Artists Webinar, Auckland, New Zealand. 2023
- University of Pennsylvania, Visiting Artist Lecture, Art Department, Philadelphia, PA 2021

AWARDS

- Full Tuition merit-based scholarship, Cooper Union School of Art, New York, NY. 2010-2014
- Teaching Fellowship with Full Tuition Remission, Virginia Commonwealth University School of Art Sculpture and Extended media Graduate Program, Richmond, VA. 2019-2021
- Arts and Culture Relief Funding Grant, Richmond Cultureworks 2021
- Maryland State Arts Council grant for artists, Baltimore, MD 2024
- Pietro and Alfrieda Montana Prize for Sculpture, Cooper Union 2014

PUBLICATIONS

- [Sick Play Review, Cult Bytes, 2026](#)
- [Alx Velozo/ Collapsing Distance](#), Institutional Model: A blog for anti-ableist content. 2025
- [Gathering Movements, New Suns](#): United States Artists, online performance publication. 2024
- [Heavy Hold: A Physical Score](#). MFA Thesis Virginia Commonwealth University. 2021
- [Hope is a Thing with Grab Bars](#): Current's "Crip Algebra" and the Calculus of Accessibility." BmoreArt. Rahne Alexander. 2023
- [Expansion Foam](#). Limited edition art book, Devin Kenny. 2015
- [Cosas que Vimos](#). "Holes" Translated in Spanish and English, Palacio de los Condes de Gabia. 2015
- [Mouths Full of Water](#). Collaborative text with Moriah Askenaizer. Limited Edition Chapbook. 2014

SKILLS & AREAS OF EXPERTISE

- Extensive knowledge of contemporary art and theory
- Sculpture techniques: Specializing in casting and mold-making, skills in wood working, metal

working, time-based media

- Performance: history, practices, and documentation approaches
- Drawing: observational and foundational techniques, use as research, process and proposal
- Adobe Creative Studio, with a focus in Adobe photoshop, Adobe InDesign, Adobe Premiere Pro