DS Bakker has been interested in building miniature worlds and objects since the age of five. Along the way he picked up painting and drawing. He has worked for many years as a prop and set designer for theater and film productions and many advertising campaigns. Each commercial opportunity was a chance to learn new and hone old skills. Clients have included such diverse ones as Anne Klein, Baltimore Ballet Company, Baltimore Sun Paper, Dow Chemical, Kohler, Molson Golden, Maryland Science Center, NASA, New York Times Magazine, Six Flags, Universal Studios and Wired Magazine. Beside teaching, he is currently doing work in Baltimore for Custom Model Railroads designing high end scale model structures for private clients and museums.

Throughout this commercial career, he has always built personal dioramas influenced by a love of dreams, philosophy and theatrical drama. His strongest influences are Magritte and Duchamp. As a sculptor, he became entranced with this centuries' technical advances in 3D design and fabrication and jumped in.

Education:

1991 MFA Rinehart School of Sculpture
The Maryland Institute, College of Art, Baltimore MD
1981 BFA General fine Arts The Maryland Institute, College of Art,
Baltimore MD

Awards and Grants:

1992 Artist's Fellowship, Maryland State Arts Council 1988 Artist's Fellowship, Maryland State Arts Council 1986 Works in Progress, Maryland State Arts Council Baltimore City Arts Grant

Professor at Johns Hopkins University- 2003-present 3D designer and model builder Custom Model Railroads 2000-present Freelance Prop and Set design 1980-present Visiting Artist, Maryland Institute College of Art 1995-2014

Exhibition list available upon request