Sam Grossman

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Education

Maryland Institute College of Art

Baltimore Maryland (MICA) Bachelor of Fine Art, Magna Cum Laude: Drawing and Art History- 2012

<u>Teaching Artist-Summer Arts Learning Academy</u> Young Audiences Baltimore, MD. Summer 2019

The Summer Arts Learning Academy is an Arts Integrated summer school. At Dorothy I. Height Elementary, working with co-teacher Keyisha Edwards, I used puppetry to teach 2nd grade math and literacy. Daily Lessons involved instruction through puppet performance and hands on crafts. Students had opportunities to build, perform, and improvise with puppets.

Carpenter's Assistant

Skeen's Green Construction, MD. 2019

As a carpenter's assistant, I was responsible for opening and closing job sites. This included logging and storing all tools and securing the job site. I am experienced with carpentry and masonry tools. As a company, we would rehab homes, make them energy efficient, with as little material waste as possible.

Middle-High Program Specialists

Digital Harbor Foundation (DHF), Baltimore, MD. 2017-2019

As a Program Specialist, I lead Maker Foundations and created projects for Open Make. In Maker Foundations, we introduced youth to graphic design, coding, 3d printing, and basic circuitry. Open Make projects could be completed within two hours and bolstered fabrication skills. It is very rewarding to help youth plan and actualize creative projects, using technology.

Student Organizations Coordinator

MICA Student Activities Office. Baltimore, MD. 2016-17

I helped faculty advisors oversee of all student organizations and managed their budgets. As an advisor, I helped club leaders plan and implement events. I facilitated leadership workshops focused on project management. Within the Student Activities Office, I assisted with campus-wide events such as SAO involvement fairs, MICA 2016-17 commencement/robe and regalia distribution and collection.

After School Care

Baltimore Montessori Public Charter School. Baltimore, MD. 2016

I worked with the Upper Elementary students (4th-6th grade). Scheduled programs included: arts and crafts, music and movement, Science and STEM, cooking, and seasonal sports activities.

Studio Coordinator

School of Rock, Baltimore. Baltimore MD. 2015-16

I acted as the face of School of Rock, Baltimore. I gave tours to guests and potential students, providing information about programs and payment plans. I monitored school safety and scheduled lessons/ studio availability.

Hebrew School Teacher

Temple Oheb Shalom. Baltimore, MD. 2015

I taught 5th grade public speaking and leadership, 4th and 6th grade Jewish history. Students were encouraged to play and learn through imagination based games. I regularly communicated with parents via email, regarding curriculum and student progress.

Office Coordinator

MICA Student Activities Office. Baltimore, MD. 2014-15

In this administrative role, I received office guests, directed questions and phone calls to appropriate parties. I processed reimbursements for the Student Organization 2014-15 budget.

Studio Assistant

Alice Aycock: Park Avenue Paper Chase, Art Handling. New York, NY. 2014

I assisted in the installation and maintenance of Alice Aycock's outdoor sculptures, providing regular onsite cleaning and landscaping.

Studio Assistant

Front Row Seat Productions. Trenton NJ. 2013-14.

As a studio assistant, I oversaw audio/video editing, DVD packaging design and menu display. I managed studio inventory wail provided excellent customer service and order fulfillment. Video editing and cover designs were created with Adobe Creative Suites.

Theater Experience

The Mother Load: Artistic Director, 2016 - present

The Mother Load is an offbeat puppet variety show which prides itself on giving opportunities to first-time writers, puppeteers, and puppet builders while blending serious and silly content. As Artistic Director, I coordinate and curate a variety of writers, performers, and musicians.

Baltimore Rock Opera Society, 2015 - present

Assistant Stage Manager/ Puppet Master for 2015 production *The Legend of Jessie Jean*. Creatures Department co-lead for 2016

production *Chronoshred*. **Scenic painting** for the 2016 production *Amphion*.

Android Costume Designer, for 2017 production *The Terrible Secret of Lunustus*.

Tryfuss Puppet Collective: Founding member, 2015-16

Tryfuss focused on community involvement and puppet interventions, placing emphasis on recycled materials, shared narrative, and collaborative building. Tryfuss performed in the **2016 National Puppet Slam**.

Frith and Inle, 2016

Puppet designer and fabricator for the 2016 production of *A Wrinkle in Time*.

Skills

Computer/office:

Proficient in Adobe Creative Suite- Photoshop, Illustrator, InDesign, Encore, After Effects. Versed in Microsoft Office- Word, Excel, Powerpoint. Skilled in filing, organization and creative problem solving.

Studio Abilities:

Arts background in drawing and painting, wet/dry medium, screen printing and intaglio. Proficient with wall-prep, installation, and lighting. Knowledgeable with woodworking tools, hand tools and power. Experience with metalworking tools. Proficient with theater sets and large scale puppet design.