JIM LUCIO

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My current work is about using multiple media formats to communicate ideas relating to perception, identity and social influences. These expressions come in the form of writing, art books, photography, digital memes and animated gifs.

Select Projects/Shows

Nature State (Ongoing)

All-Male Cast (self-published zine), 2016

Brand X (self-published zine), 2014

TV Guild (self-published zine), 2011

Deep Dark Trouble (self-published zine), 2011

Gordo (self-published zine), 2010

Art-I-Ficial (Solo Photography show), Metro Gallery, 2012

Strip (Solo Photography), Plywood Gallery, 2011

Totems (Front Windows), Contemporary Museum, 2011.

Under One Roof (G-Spot Gallery), 2010

Wilma Martinez (Artscape group show), 2009

Illuminate (Group Show), Zenith Bldg., 2007

BMFFF (Group Show), Flux Studios, Oct. 2007

15 Minutes: The Warhol Show (Group Show), Flux Studios. June 2007

Fear (Group Show) SubBasement Gallery, Baltimore. Oct. 2006

Pain of Being Dead (Group Show) Shinola Gallery, Baltimore. Oct. 2006

In Your Face (Solo Show) G-Spot Audio Visual Playground, Baltimore. Sept. 2006

Exhibition: Polanoir (Group Show) Polanoir Gallery, Vienna, Austria. April 2006

Headshot (Group Show) Annapolis, MD. March 2006

OTHER

APE (short film), 48 Hr Film Festival, Baltmore Museum of Art (Poe Shorts), 2009.

Mondo Defekto: The Polaroid Photography of Jim Lucio (Book), 2009.

Defektive Arts - Bi-weekly art column for OutLoud magazine, 2011-12.

EMPLOYMENT

The work outside of my personal creative output has been predominantly art-related with a focus on assisting the growth of other artists and expanding their reach and exposure. I have mentored, curated and assisted artists on public projects as well as having worked for artists to expand to retail/wholesale markets. My work can be viewed as having built collaborative partnerships that resulted in inspired solutions and creativity.

Visual Arts Director. Baltimore Office of Promotion and the Arts (BOPA) 2009 -2013 Conceptualized, coordinated and executed the visual arts and arts programming at Artscape Festival and Baltimore Book Festival.

□Independent Event Producer. Baltimore, 2003-2015. I have worked intermittently as a producer of events for local night spots that included interactive arts, performance and live music including a high profile gala celebrating modern photography at The Baltimore Museum of Art.

□ Gallery Director. Flux Studios, Baltimore 2007 - 2009.

□ Advertising Designer. City Paper, Baltimore 2004 - 2007 □ □ □ Digital Designer. Nickelodeon Animation / Blue's Clues, NYC 1998 - 2001

EDUCATION

Mostly self-taught and motivated with some training at City College in San Francisco and the International Center of Photography in New York City.





Photos: A few collaborative projects associated with my past work which were executed based on my ideas and direction.