

# Adam Goode

<http://www.goodereticulum.com>

## Artist – Educator – Maker – Collaborator

Arts educator and information technology consultant who works fluently with traditional and contemporary technologies to create dynamic works of art that inspire and delight. Proven classroom abilities that engage students with multiple levels of previous knowledge in the acquisition of skills and concepts through experiential learning. Understanding and verbalization of technology as demonstrated in various technical support roles, instruction of other technical support agents, and teaching in a technology lab environment.

### Areas of Expertise

Arts Events Planning	Technology Maintenance	Publication Layout
Digital Lab Development	2d Imaging	Exhibitions of Student Work
Educational Leadership	3d Modeling	Team Building
Professional Development	Digital Sound Design	Collaborative Artworks
Lesson Planning	Film & Animation	Woodworking
Design Thinking Project Planning	Set & Prop Fabrication	Production of 2d & 3d Artworks

### Professional Experience

Working in the Columbia area has allowed for collaborations with existing elementary and middle school education programs such as Howard County Parks & Recreation, The Columbia Arts Center, and the Howard County Public Library System.

Columbia Arts Center, Columbia, MD

2015-Present

#### Art Educator

Classroom educator for small group activities. Developed unique experiences for students to develop multi-modal skills in artmaking. Classes ranged from 2 hours to 1 week.

#### Key Contributions:

- Developed curriculum and instructed classes for elementary and middle school students.
- Worked collaboratively in developing total experiences for summer camps and “school’s out” days.
- Developed marketing strategies for reaching middle school students.
- Coordinated collaboration with Howard County Public Libraries.

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Howard County Public Library

2015-Present

## **Art Educator**

Classroom educator for small group activities. Developed unique experiences for students to develop skills in artmaking. Classes run for 45 minutes.

### **Key Contributions:**

- Developed curriculum and instructed classes for middle school students.
- Presented interactive lectures on art and technology related topics.
- Worked collaboratively in developing total experiences for after-school in conjunction with Teen Time and HiTech programs.

Howard County P&R, Dunloggin Middle School

2015-Present

## **Art Educator**

Classroom educator for small group activities. Developed unique experiences for students to develop skills in artmaking. Classes run for 45 minutes.

### **Key Contributions:**

- Developed curriculum and instructed classes for middle school students.
- Worked collaboratively in developing total experiences for homework help, arts instruction, and developing props for a theatrical performance.
- Developed marketing strategies for reaching middle school students.

Baltimore City Public Schools, Baltimore, MD

2008-2015

## **Art Educator**

Classroom educator working to advance the art education experience of students in public schools throughout the inner city of Baltimore. Created unique experiences within and outside of the classroom for students to create and display their work. Developed strategies for implementing industry standard technology and for teaching students the connections to the traditional materials.

### **Key Contributions:**

- Developed curriculum and instructed classes for grades 9-12 including: Fundamentals of Art, Graphic Design, Multimedia, IB/MYP Art
- Provided exciting design problems for modern experiences
- Supervised student involvement in national competitions.
- Co-chair for "Evening with the Arts" special event, 2009 and 2010
- Appointed Member, Positive Behavior Intervention Strategies team 2009/2010
- Upgraded and maintained graphics lab including networked computers, scanners, printers, and cameras.

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Student Computing Services, Towson University, Towson, MD 2006-2008  
**Technical Support Agent**

Provided technical support to students and faculty of Towson University. This included personal computers, networking issues, and technology lab maintenance.

**Key Contributions:**

- Maintained computers, scanners, printers, and sound boards
- Provided technical support to students
- Provided software support for Blackboard database conversion
- Created signage for special events

City Neighbors Charter School, Baltimore, MD 2005-2006  
**Paraeducator**

Provided support for Kindergarten classroom. Provided support duties as needed.

## Arts Experience

Columbia Arts Center 2015  
**Artist**

Created original artwork for display in gallery show *Erase Hate Through Art*.  
Created original artwork for display in gallery show *Singular Sensations*.

Fluid Movement 2015  
**Puppeteer**

Created original costumes and performed in "Goldblum" water ballet.

Nature Art in the Park, Leakin Park, Baltimore MD 2015  
**Artist**

Created original work made of natural materials for public arts display.

ArtReach, Long Reach Village Center, Columbia, MD 2015  
**Artist**

Created original sculptural work using wood and paper to house an audio presentation of community voices.

Community Built Playground Inc. Baltimore, MD 2005, 2009  
**Art Project Leader**

Participated in the build and rebuild of Stadium Place Playground. Designed a pirate ship.

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## Education and Technical Proficiencies

### **Masters Of Art and Art Education (MAEA) 2014**

Maryland Institute College of Art, Baltimore, MD

### **Teaching Certificate : Art Education (Post-Baccalaureate) 2008**

Towson University, Towson, MD

Maryland Art Education Certification (K-12)

### **Bachelor of Fine Arts : Graphic Design (BFA) 2002**

University of Maryland, Baltimore County, Catonsville, MD

## Technical Skills

Adobe Photoshop, Illustrator, Flash, InDesign, Manga Studio Pro, Logic, ProTools, Ableton, Final Cut, Premier, Maya, Mudbox, 3dStudio Max, Networking of Microsoft and Macintosh computers. Traditional 3d Fabrication of models, props, puppets, and sculptures.