

Quaff for keyboard

by Ian Power ~ for Martin Iddon

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Electronic keyboard or some other controller, relatively simple tone with decay. Tones full enough to overlap and beat slightly.

Choose any four pitches within a tritone of each other, between F2 (87hz) and C6 (1047hz). The lowest of your four pitches is 1, the highest is 4.

Pedal down throughout, or holding each note until it is played again.

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Mvts. I, III, & V

Play through each set on the next page, feeling, pushing, pulling. Each set no shorter than four seconds. Pause between each set.

Rhythm need not be even, never faster than eighth note triplets or slower than quarter notes at $q=60$.

Play the sets in any order. Let the sound totally fade before moving on.

Mvt. II

Choose one dyad from your pitches and play simultaneously, as a chord, repeating at least 20 times. Repeat with the other dyad. Let the sound fade.

Mvt. IV

Play one of your pitches at least 20 times. Repeat with each other note from your set. Let sound fade.

Mvt. VI

Play the entire set simultaneously, as a chord, at least 20 times. Let sound fade. Let some silence linger before signaling the end of the piece. Optional: extreme, drawn out retard to end.

[2 4 1 3] [3 4 2 1] [3 1 4 2] [3 2 1 4]

[4 1 2 3] [2 1 4 3] [1 4 2 3] [2 3 4 1]

[1 3 4 2] [4 2 1 3] [1 3 2 4] [2 4 3 1]

[1 4 3 2] [3 4 1 2] [2 1 3 4] [2 3 1 4]

[4 3 2 1] [3 2 4 1] [4 1 3 2] [3 1 2 4]

[1 2 3 4] [4 2 3 1] [4 3 1 2] [1 2 4 3]

For performance:

I. Above

II. Dyads

III. Above

IV. Single notes

V. Above

VI. Chord